**OOP** **Lab Exercise 7b**

Before you start:

Create a folder called **lab7** inside your personal **java** folder you created at the start. Save all your work for lab 7 in this folder.

1. Implement the following behaviours in your Dog class and call them from the driver program for your Dog objects:
   1. eat
   2. sleep
   3. bark
2. Now do the same for your Cat class. You will notice however that a cat does not do the bark behaviour. Instead you should implement a prrrr method. Invoke this method from the driver program also.
3. Make a 3rd animal type class of your choice and implement appropriate attributes and behaviours. Create an object of this class in your driver program and demonstrate its use.